

name

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PROJECT

Bias!Busters instructor guide

The Bias!Busters web app game aims to support high school teachers and students in developing AI literacy. Éva contributes to the work of the MOME Bias!Busters research team by creating downloadable lesson plans and a prompt dictionary. The modular structure of the lesson plans allows them to meet the needs of different subjects, with objectives including the scalability of the lesson plans and the development of integrating it into various school subjects.

GOALS

“During the incubation phase, I am actively learning myself, as AI-based image generation systems are evolving extremely rapidly. My goal is to develop a continuously expandable methodology that nonetheless provides teachers with a solid foundation for navigating prompt writing.”

MENTOR: BRIGITTA IVÁNYI-BITTER

